

***THE LITTLE LEAGUE  
INTERNATIONAL TOURNAMENT  
2024***

**Welcome  
Managers and Coaches**

*Tournament Schedules and Scores  
will be posted on the District 5 web site*

[www.azdistrict5.org](http://www.azdistrict5.org)

# **2024 DISTRICT TOURNAMENT**

- ✓ **Code of Conduct – “ZERO TOLERANCE”**
- ✓ **Line-up forms**
- ✓ **Tournament Schedules**
  - **Field locations**
  - **Make-up dates**
  - **Team Line-up at game site**
- ✓ **State Tournaments**
  - **Report results back to Tucson**

# **TOURNAMENT TIME SCHEDULE**

**Arrival at Field – give to Tournament Director/Scorekeeper at scorers table**

- **Affidavit**
- **3 copies of the Batting Line-up form**
  - **First and Last Name as listed on affidavit**
  - **Player Uniform number**
  - **Player Position**
  - **Substitutes**
  - **Manager/Coach name**

**Coin toss to occur when both managers arrive**

- **Winner: choose choice of home or visitor. Dugout assignments;  
Home = 3B; Visitor = 1B**

**30 minutes prior to game time:**

- **Visiting team takes infield for 10 minutes**

**20 minutes prior to game time:**

- **Home team takes infield for 10 minutes**

**10 minutes prior to game time:**

- **Announcement of team, pledges and National Anthem**
- **Umpire Meeting at Home plate with manager**

**Note: Due to weather conditions and/or length of first game: Infield practice time's are approximate and/or may be shortened or eliminated**

# Tournament Operations and Responsibility

- ✓ All International Tournaments are authorized by the LL Board of Directors
- ✓ Leagues opting to participate must do so with full understanding of the rules and regulations
- ✓ District Administrator is responsible for scheduling and supervising all district tournament games
- ✓ Once the tournament season starts, authority is vested solely in the Tournament Committee in Williamsport
- ✓ There will be no waivers or resorting to local rules or other variations unless granted explicitly from the Tournament Committee in Williamsport.

# **Tournament Team Eligibility Affidavit**

## **Important Points:**

- 1. Affidavit Must be signed by Manager**
  - ✓ **Understand Rules and Regulations Pertaining to Eligibility**
  - ✓ **Ineligible Pitcher May Result in Forfeiture**
  - ✓ **Understanding Protesting Rights**
- 2. Affidavit MUST be carried to each game and given to Onsite Tournament Director with Batting Line-up!**
- 3. All-Star packets are private information – once verification material has been completed – NO-ONE is permitted to re-open the packet unless directed by the Region. These packets will be re-verified at each level of play thereafter.**
- 4. Pitching record must be verified and initial after each game by the Manager.**

# Tournament Team Eligibility Affidavit

## Replacement Player

PLAYER NAME		Team Code	League Age	District Admin. Approval
ADDRESS OF PARENT OR LEGAL GUARDIAN OR ADDRESS OF SCHOOL				
BIRTHDATE (MM/DD/YY)	RESIDENCE(S) OR SCHOOL INSIDE MAP? YES      NO	Games played by June 15 by this player	Type of Waiver	
A.		Team Code		Initials
		Games Played	<input type="checkbox"/> reg. II(d) <input type="checkbox"/> reg. IV(h) <input type="checkbox"/> Charter Committee	Date App.
	RESIDENCE(S) OR SCHOOL INSIDE MAP? <input type="checkbox"/> YES <input type="checkbox"/> NO			

- They **MUST** meet all eligibility requirements.
- Replacement players are permanent NOT for temporary playing.
  - ✓ Note: **Ejected Players CANNOT be replaced!**
- When player is replaced, their space will be marked with **HEAVY** black line and they **CANNOT** return to the team.

**NO  
ALTERNATES  
ALLOWED**

## **Player Eligibility Form and Affidavit**

- ✓ *You MUST provide to Tournament Director, the following:*
  - *Signed Copy of Player Verification Form*
  - *Any approved waivers if applicable*
- *Affidavit Must Include*
  - *Medical release*
  - *Players residence added to League map*
  - *Number of Regular season team games and games played by player – must have participated in 8 games*
- ✓ *If player is eligible will be added to the Affidavit.*

# Tournament Team Eligibility Affidavit

## Manager / Coach Replacement

### Manager/Coach Replacement

Temporary replacement (single game only) of a manager/coach should not be entered.

The replacement spaces below are to be used for permanent replacements only.

	Name	Address, City, State/Province, Zip/Postal Code	Team code	Day Phone	Evening Phone
M					
C					
C					

- These are permanent replacements only and **MUST** have been a roster manager/coach within that division during regular season.
- Once replaced, a manager/coach cannot return to the roster.
- Temporary Replacements – for single game only are not to be entered on Affidavit. (Notify Onsite TD if Temporary replacement needed)

**If a manager/coach has been ejected from a game,  
NO Replacement can be used for that person!**



## **Participation in non-Little League Program**

- ✓ Is permitted during the International Tournament
- ✓ However, the local Little League retains the right to dismiss a player from a tournament team if the player repeatedly misses games and practices.
- ✓ Little League International's position is that a local Little League should expect players who are selected for this honor will make playing for the Little League Tournament Team their priority.

# Managers and Coaches

The number of Managers/Coaches a team is allowed is determined by the number of eligible and uniformed players on-site at the start of the game.

- All teams is allowed one (1) adult Manager and two (2) adult coaches.

Replaces rule 4.19

# Types of Protests

## 1. **Playing Rule**

- ✓ Must be made before the next pitch/ play/or attempted play
- ✓ Improper Substitution: Protest not resolved before the next pitch or play shall not be considered.

## 2. **Use of ineligible pitcher or Mandatory Play**

- ✓ Must be made before the umpires leave the playing field.

## 3. **Use of ineligible player**

- ✓ When facts become known, but before the next game of either team.

# Protests - Process

1. Formal verbal protest must be made to Umpire-in-Chief. Umpire-in-chief to call conference with umpires.
2. If unresolved, must consult with Tournament Director
3. If still unresolved, a call must be made to Regional Director
4. If still unresolved, Regional Director must call Tournament Committee for a decision.

**The decision of the Tournament Committee shall be final and binding.**



# Equipment and Tournament Playing Rules





# Umpires



- ✓ The Tournament Director is solely responsible for providing volunteer umpires for tournament play
- ✓ Attempts will be made to not schedule umpires for their own league games
- ✓ All Substitutions and/or any Protest are to be made through the Home Plate umpire

# Playing Equipment

- ✓ Little League Patch MUST be on uniform.
- ✓ Each team to provide six (6) NOCSAE approved helmets  
*(Re-painted & re-applied decals not allowed unless written approval from manufacturer)*
  - ***Junior/Senior seven (7) Helmets***
- ✓ Shoes with metal spikes or cleats are not permitted. Shoes with molded cleats are permissible.
  - ***Junior/Senior Softball – Shoes with metal spikes or cleats are permitted.***
- ✓ Catchers must wear approved chest protectors and shins guards.
  - ***Catchers must wear long or short model chest protectors***

# Playing Equipment

- ✓ Catchers must wear NOCSAE approved catchers helmet *with* dangling throat protector during practice, infield, outfield and pitcher warm up an games.





# Playing Equipment



**Rule: 1.10** *The bat must be a softball bat which meets Little League specifications. Bats must be taped or fitted with a sleeve for a distance not exceeding 16 inches (Softball) from the small end. All non-wood Bats must have a BPF of 1.2 marked on the bat.*

Maximum Bat Length/Diameter Specifications in Little League Softball			
<i>Division</i>	<i>Age Range</i>	<i>Max length</i>	<i>Max diameter</i>
Softball	12 year olds and under	33 inches	2 1/4 inches
Softball	13 year olds and over	34 inches	2 1/4 inches

**NO Baseball bats are allowed. An illegal bat MUST be removed.**

# **SOFTBALL DIVISION**

## **Equipment and Pitching Rubber**

### ✓ **Softball Size**

- ❖ **9/10 year old = 11 inch**
- ❖ **10/11 year old & Major  
Junior & Senior = 12 inch**

### ✓ **Pitching Distance**

- ❖ **9/10 year old = 35 feet**
- ❖ **10/11 YO and Major= 40 feet**
- ❖ **Junior, Senior and Big League = 43 feet**

# SOFTBALL DIVISION

## PITCHING RULES

*These rules replace the regular season pitching regulations.*

1. Any player on a tournament team may pitch. (NOTE: There is no limit to the number of pitchers a tournament team may use in a game.)
2. A tournament pitcher may not pitch in regular season or Special Games while the team is still participating in the tournament.
3. Delivery of a single pitch constitutes having pitched an inning.
4. A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once in the same inning as she was removed.

<b>Innings Pitched Allowed per day</b>	9&10 10&11	Major	Junior/Senior
	12	12	No Limit

# SOFTBALL DIVISION PITCHING RULES - REST REQUIREMENT

## 9/10, 10/11 & MAJORS

Less than 7 innings pitched in calendar day	No rest required
7 innings pitched in calendar day	1 calendar day of rest

*May Pitch in Consecutive days if less than 3 innings WITHIN any level of Tournament.*

## JUNIOR/SENIOR

	No rest required

*May Pitch in Consecutive days if less than 5 innings WITHIN any level of Tournament.*

## **SOFTBALL DIVISION INTENTIONAL WALK**

### **All Levels of Play**

#### **RULE 6.08**

- ✓ The defense elects to “Intentionally Walk” the batter by announcing such decision to the plate umpire. The request may be made prior to or during the at-bat.
- ✓ The Pitcher does not need to pitch all four balls
- ✓ Only allowed to walk a batter intentional once per game

# Baseball and Softball Tournament Delay Policy

- Managers who instructed players to intentionally pitch wildly for the purpose of allowing the opposing team to score runs.
  - The intent is to prolong the game for the purpose of extending it beyond the current half-inning, in order to fulfill the minimum requirements of mandatory play, or, to lose the game intentionally for the purpose of influencing the tiebreaker system under the Pool Play Format.
- Managers instructed hitters and runners to intentionally take action that would result in being called out (to shorten the game for any purpose).

***When it becomes apparent to the umpire that the level of play in the game has deteriorated (by the actions of either team), the game should be stopped. If, in the umpire's judgment, either team is engaged in the actions above, the umpire should refer the issue to the Tournament Director, who should then contact the appropriate Regional Center for a decision by the Tournament Committee in Williamsport.***

# Forfeits – Bench / Dugout

- ✓ **FORFEITS:** No game may be forfeited or a team disqualified without the authorization of the Tournament Committee
- ✓ **BENCH/DUGOUT:** No one except the players, manager and coach (es) shall occupy the bench or dugout during a game.
  - ✓ Team scorebook **MUST** be in the dugout.
  - ✓ Players/Managers/Coaches are **NOT** to communicate with spectators during game.

# Visits

- ✓ A manager or coach may not leave a dugout for any reason during a game without receiving permission from an umpire.
- ✓ When permission is granted the manager or coach will be permitted **to go to the mound** to confer with the pitcher or any defensive player(s) - will be charged with a visit to the pitcher.
- ✓ A manager or coach may come out once in one (twice for 8-10) inning to visit with the pitcher, but the second (third for 8-10) time out, the player must be removed as a pitcher. The manager or coach may come out two (three for 8-10) times in a game to visit with the pitcher, but the third (fourth for 8-10) time out, the player must be removed as a pitcher.
- ✓ The rule applies to each pitcher who enters a game.

**NOTE:** Only one offensive time-out will be permitted each inning.



# Substitutions / Re-entry

*REF: Tournament Rule 10 – REPLACES RULE 3.03*

## **9 & 10, 10 & 11, MAJOR & JUNIOR DIVISION**

- ✓ **Defensive substitutions must be made while the team is on defiance**
- ✓ **Any player can play any position on the field**
- ✓ **There is no requirements to the number of outs they must play in the field.**

## **ON DECK BATTER**

- ✓ **9/10 , 10/11 and Majors – On Deck Batter NOT allowed. *ONLY* lead-off batter permitted outside the dugout between half innings.**
- ✓ **Junior – Permitted**

## **Batters must remain in Batters Box**

- ✓ **After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat.**
- ✓ **Exceptions:**
  - ✓ On a swing, slap, or check swing
  - ✓ When forced out of the box by a pitch
  - ✓ When the batter attempts a "drag bunt" in baseball [or attempts a "slap" or "slap bunt" in softball]
  - ✓ When the catcher does not catch the pitched ball
  - ✓ When a play has been attempted
  - ✓ When time has been called
  - ✓ On a three ball count pitch that is a strike that the batter thinks is a ball
- ✓ **Penalty: If the batter leaves the batter's box or delays play and none of the exceptions apply, the umpire shall warn the batter. After one warning on a batter, the umpire shall call a strike. Any number of strikes can be called on each batter.**
- ✓ **Little League and Below: Ball Dead; 50/70 above live ball**

# Courtesy Pinch Runner

Each team is allowed the use of a Courtesy pinch runner

- With two outs, a courtesy runner may be used for the pitcher or catcher of record.
- The runner must be the player in the batting order that made the last out.

**9-10 YEAR OLD, 10-11 YEAR OLD  
MAJOR and JUNIOR DIVISION  
*“MANDATORY PLAY”***

**Mandatory Play: Minimum of 1 at bat.**

**Continuous batting order will be used for these level of play.**

**Once the lineup has been made official that is the official batting order for the remainder to the game unless illness or injury occurs**

**Managers are responsible for fulfilling the mandatory play requirements.  
Failure to meet the mandatory play requirements is a basis for protest.**

# Mandatory Play

A starter can be removed prior to achieving their mandatory play requirement, however . . .

- a) If removed, their substitute must complete their mandatory play requirement before the starter can re-enter the game
- b) The starter must still meet the mandatory play requirement

# Mandatory Play

For purposes of mandatory play, an at-bat is not complete until:

- She is retired as a batter
- She is retired as a better-runner
- She reaches base and cores
- After she reaches base, the inning or game ends

# “Mercy” Rule

Regular Season	Tournament
<p>15 runs after 3 innings 10 runs after 4 innings League options</p> <p>Inning limits League options</p>	<p>15 runs after 3 innings 10 runs after 4 innings <b><i>In effect, not optional</i></b></p> <p>No inning limits</p>



# Uncaught 3<sup>rd</sup> Strike

	Less than 2 Outs		2 Outs
	1st Base Occupied		
Age	Yes	No	
8-10	Batter is Out		
All Other	Batter is Out	Batter becomes Runner	

# Curfew

- An inning starts the moment the third out is made completing the previous inning.
- No inning shall start after:
  - 9 & 10, 10 & 11 and Major – Midnight
  - Junior – 12:30am

# Suspended Games

- Shall be resumed from the exact point at which it was suspended regardless of the number of innings played

# Regulation Game

**Each tournament game must be played to the point of being an official game**

**9 & 10 YEAR OLD, 10 & 11 YEAR OLD, MAJOR DIVISIONS:**  
**4 Full Innings or 3 ½ Innings if home team is ahead**

**JUNIOR & SENIOR DIVISIONS:**  
**5 Full Innings or 4 ½ Innings if home team is ahead**

- Regulation games (when a winner can be determined) terminated because of weather, darkness or curfew must **NOT** be resumed. This does not mean games suspended or delayed by weather that may still be resumed before darkness or curfew on the same day
- If the game is halted by light failure, local light curfew, sprinkler malfunction or some other human caused error, it **MUST** be suspended & resumed

# Tie-Breaker

If at the end of regulation, the score is tied, teams will play one extra inning under normal scoring provisions

If after that extra inning, the score is still tied, the following will be applied to that, and each subsequent, inning:

- The next scheduled batter shall bat and is considered the first batter for that inning.
- The last scheduled batter for that inning shall be placed at 2<sup>nd</sup> base.

Rules regarding substitutions and special pinch runners for the runner at 2<sup>nd</sup> base still apply.

# Replaying Games / Unauthorized Agreements

- **REPLAYING GAMES:** No tournament game may be replayed without specific approval from the Tournament Committee at Williamsport.
- **UNAUTHORIZED AGREEMENTS:** No agreements shall be made between managers and/or Tournament Directors and/or umpires contrary to Tournament Rules.

# Altercations / Ejections

- **ALTERCATIONS:** Any player, manager, coach or official who is involved in a physical or verbal altercation at the game site could be suspended or removed from tournament play by the Tournament Committee
- **EJECTIONS** - Any manager, coach or player ejected from a game will be suspended and will not be at the next physically played game site  
(See Rule 4.07)

**NOTE:** Ejections will be noted on the team's affidavit

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Questions?

E-mail: [azd5da@outlook.com](mailto:azd5da@outlook.com)